

# PHP 8.1 Enums



Ayesh Karunaratne | <https://aye.sh/talk/midwest-php-2021-php-enums>



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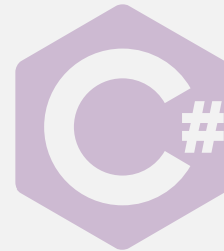
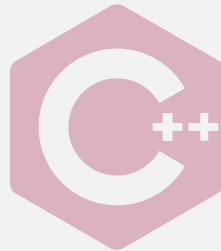
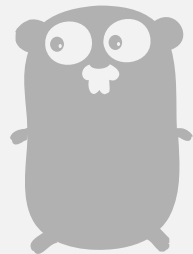
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# PHP 8.1 Enums

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Dec 04 2020

**Enumerations: RFC Created**

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Apr 22 2021

**Midwest PHP 2021** 

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**PHP 8.1**



# PHP 8.1: Enums



Why we need Enums



How Enums can help



Enums in PHP 8.1



Enum Semantics

Usage Examples 

Trying out Enums today 

Backwards Compatibility 

# Why we need Enums



```
$handle = curl_init();
$options = [
    CURLOPT_URL => 'https://example.com',
    CURLOPT_HTTP_VERSION => CURL_HTTP_VERSION_2_0,
    CURLOPT_RETURNTRANSFER => true,
];
curl_setopt_array($handle, $options);
curl_exec($handle);
```

```
$handle = curl_init();
$options = [
    CURLOPT_URL => 'https://example.com',
    CURLOPT_HTTP_VERSION => CURL_HTTP_VERSION_2_0,
    CURLOPT_RETURNTRANSFER => true,
];
curl_setopt_array($handle, $options);
curl_exec($handle);
```

```
$handle = curl_init();
$options = [
    CURLOPT_URL => 'https://example.com',
    CURLOPT_HTTP_VERSION => CURL_HTTP_VERSION_2_0,
    CURLOPT_RETURNTRANSFER => true,
];
var_dump($options);
curl_setopt_array($handle, $options);
curl_exec($handle);
```

```
$handle = curl_init();
$options = [
    CURLOPT_URL => 'https://example.com',
    CURLOPT_HTTP_VERSION => CURL_HTTP_VERSION_2_0,
    CURLOPT_RETURNTRANSFER => true,
];
var_dump($options);
curl_setopt_array($handle, $options);
curl_exec($handle);
```

```
array(3) {
    [10002]=> string(19) "https://example.com"
    [84]=> int(3)
    [19913]=> bool(true)
}
```

```
define ('CURLOPT_URL', 10002);
define ('CURLOPT_HTTP_VERSION', 84);
define ('CURL_HTTP_VERSION_1_1', 2);
define ('CURL_HTTP_VERSION_2_0', 3);
define ('CURLOPT_RETURNTRANSFER', 19913);
```

```
$handle = curl_init();
$options = [
    CURLOPT_URL => 'https://example.com',
    CURLOPT_HTTP_VERSION => CURL_HTTP_VERSION_2_0,
    CURLOPT_RETURNTRANSFER => true,
];
var_dump($options);
curl_setopt_array($handle, $options);
curl_exec($handle);
```

```
array(3) {
    [10002]=> string(19) "https://example.com"
    [84]=> int(3)
    [19913]=> bool(true)
}
```

```
define ('CURLOPT_URL', 10002);  
define ('CURLOPT_HTTP_VERSION', 84);  
define ('CURL_HTTP_VERSION_1_1', 2);  
define ('CURL_HTTP_VERSION_2_0', 3);  
define ('CURLOPT_RETURNTRANSFER', 19913);
```

```
$handle = curl_init();  
$options = [  
    CURLOPT_URL => 'https://example.com',  
    CURLOPT_HTTP_VERSION => CURL_HTTP_VERSION_2_0,  
    CURLOPT_RETURNTRANSFER => true,  
];  
var_dump($options);  
curl_setopt_array($handle, $options);  
curl_exec($handle);
```

```
array(3) {  
    [10002]=> string(19) "https://example.com"  
    [84]=> int(3)  
    [19913]=> bool(true)  
}
```

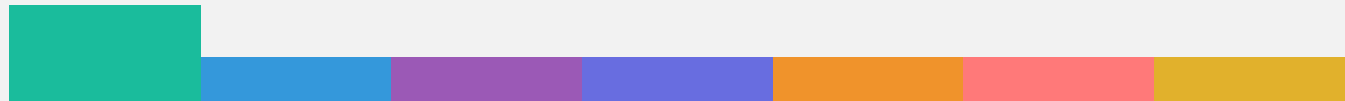


```
define ('CURLOPT_URL', 10002);
define ('CURLOPT_HTTP_VERSION', 84);
define ('CURL_HTTP_VERSION_1_1', 2);
define ('CURL_HTTP_VERSION_2_0', 3);
define ('CURLOPT_RETURNTRANSFER', 19913);
```

```
$handle = curl_init();
$options = [
    CURLOPT_URL => 'https://example.com',
    CURLOPT_HTTP_VERSION => CURL_HTTP_VERSION_2_0,
    CURLOPT_RETURNTRANSFER => true,
];
var_dump($options);
curl_setopt_array($handle, $options);
curl_exec($handle);
```

```
array(3) {
    [10002]=> string(19) "https://example.com"
    [84]=> int(3)
    [19913]=> bool(true)
}
```

```
function curl_setopt(CurlHandle $handle, int $option, mixed $value) : bool {}
```



```
function curl_setopt(CurlHandle $handle, int $option, mixed $value) : bool {}
```

```
function curl_setopt(CurlHandle $handle, int $option, mixed $value) : bool {}
```

```
curl_setopt($handle, 10002, 'https://example.com');  
10002 - CURLOPT_URL
```

```
curl_setopt($handle, 10003, 'https://example.com');
```

PHP Error: curl\_setopt(): Argument #2 (\$option) is not a valid cURL option in ... on line ...

```
curl_setopt($handle, 10004, 'https://example.com');  
10002 - CURLOPT_PROXY
```

```
class Post {  
    public const POST_STATUS_DRAFT = 'draft';  
    public const POST_STATUS_PENDING = 'pending';  
    public const POST_STATUS_RETURNED = 'returned';  
    public const POST_STATUS_PUBLISHED = 'published';  
  
    public string $status;  
  
    public function updateStatus(string $status): void {}  
}
```

```
class Post {
    public const POST_STATUS_DRAFT = 'draft';
    public const POST_STATUS_PENDING = 'pending';
    public const POST_STATUS_RETURNED = 'returned';
    public const POST_STATUS_PUBLISHED = 'published';

    public string $status;

    public function updateStatus(string $status): void {}
}
```

```
$post = new Post();
$post->updateStatus(\Post::POST_STATUS_PUBLISHED);
```

```
class Post {  
    public const POST_STATUS_DRAFT = 'draft';  
    public const POST_STATUS_PENDING = 'pending';  
    public const POST_STATUS_RETURNED = 'returned';  
    public const POST_STATUS_PUBLISHED = 'published';  
  
    public string $status;  
  
    public function updateStatus(string $status): void {}  
}
```

```
$post = new Post();  
$post->updateStatus('returned');
```

```
class Post {  
    public const POST_STATUS_DRAFT = 'draft';  
    public const POST_STATUS_PENDING = 'pending';  
    public const POST_STATUS_RETURNED = 'returned';  
    public const POST_STATUS_PUBLISHED = 'published';  
  
    public string $status;  
  
    public function updateStatus(string $status): void {}  
}
```

```
$post = new Post();  
$post->updateStatus('returned');
```



```
class Post {  
    public const POST_STATUS_DRAFT = 'draft';  
    public const POST_STATUS_PENDING = 'pending';  
    public const POST_STATUS_RETURNED = 'returned';  
    public const POST_STATUS_PUBLISHED = 'published';  
  
    public string $status;  
  
    public function updateStatus(string $status): void {}  
}
```

```
class Post {
    public const POST_STATUS_DRAFT = 'draft';
    public const POST_STATUS_PENDING = 'pending';
    public const POST_STATUS_RETURNED = 'returned';
    public const POST_STATUS_PUBLISHED = 'published';

    public string $status;

    public function updateStatus(string $status): void {
        if ( $status !== static::POST_STATUS_DRAFT
            && $status !== static::POST_STATUS_PENDING
            && $status !== static::POST_STATUS_RETURNED
            && $status !== static::POST_STATUS_PUBLISHED
        ) {
            throw new InvalidArgumentException('Invalid state');
        }
    }
}
```

# How Enums Can Help



```
enum PostStatuses {  
  
}
```



```
enum PostStatuses {  
    case DRAFT;  
    case PENDING;  
    case RETURNED;  
    case PUBLISHED;  
}
```

```
enum PostStatuses {  
    case DRAFT;  
    case PENDING;  
    case RETURNED;  
    case PUBLISHED;  
}
```

```
class Post {  
    public const POST_STATUS_DRAFT = 'draft';  
    public const POST_STATUS_PENDING = 'pending';  
    public const POST_STATUS_RETURNED = 'returned';  
    public const POST_STATUS_PUBLISHED = 'published';  
  
    public string $status;  
  
    public function updateStatus(string $status): void {  
        if ( $status !== static::POST_STATUS_DRAFT  
            && $status !== static::POST_STATUS_PENDING  
            && $status !== static::POST_STATUS_RETURNED  
            && $status !== static::POST_STATUS_PUBLISHED  
        ) {  
            throw new InvalidArgumentException('Invalid state');  
        }  
    }  
}  
  
$post = new Post();  
$post->updateStatus(\Post::POST_STATUS_PUBLISHED);
```

```
enum PostStatuses {  
    case DRAFT;  
    case PENDING;  
    case RETURNED;  
    case PUBLISHED;  
}
```

```
class Post {  
    public const POST_STATUS_DRAFT = 'draft';  
    public const POST_STATUS_PENDING = 'pending';  
    public const POST_STATUS_RETURNED = 'returned';  
    public const POST_STATUS_PUBLISHED = 'published';  
  
    public string $status;  
  
    public function updateStatus(string $status): void {  
        if ( $status !== static::POST_STATUS_DRAFT  
            && $status !== static::POST_STATUS_PENDING  
            && $status !== static::POST_STATUS_RETURNED  
            && $status !== static::POST_STATUS_PUBLISHED  
        ) {  
            throw new InvalidArgumentException('Invalid state');  
        }  
    }  
}  
  
$post = new Post();  
$post->updateStatus(\Post::POST_STATUS_PUBLISHED);
```

```
enum PostStatuses {  
    case DRAFT;  
    case PENDING;  
    case RETURNED;  
    case PUBLISHED;  
}
```

```
class Post {  
    public const POST_STATUS_DRAFT = 'draft';  
    public const POST_STATUS_PENDING = 'pending';  
    public const POST_STATUS_RETURNED = 'returned';  
    public const POST_STATUS_PUBLISHED = 'published';  
  
    public string $status;  
  
    public function updateStatus(string $status): void {  
        if ( $status !== static::POST_STATUS_DRAFT  
            && $status !== static::POST_STATUS_PENDING  
            && $status !== static::POST_STATUS_RETURNED  
            && $status !== static::POST_STATUS_PUBLISHED  
        ) {  
            throw new InvalidArgumentException('Invalid state');  
        }  
    }  
}  
  
$post = new Post();  
$post->updateStatus(\Post::POST_STATUS_PUBLISHED);
```



```
enum PostStatuses {  
    case DRAFT;  
    case PENDING;  
    case RETURNED;  
    case PUBLISHED;  
}
```

```
class Post {  
    public const POST_STATUS_DRAFT = 'draft';  
    public const POST_STATUS_PENDING = 'pending';  
    public const POST_STATUS_RETURNED = 'returned';  
    public const POST_STATUS_PUBLISHED = 'published';  
  
    public PostStatuses $status;  
  
    public function updateStatus(string $status): void {  
        if ( $status !== static::POST_STATUS_DRAFT  
            && $status !== static::POST_STATUS_PENDING  
            && $status !== static::POST_STATUS_RETURNED  
            && $status !== static::POST_STATUS_PUBLISHED  
        ) {  
            throw new InvalidArgumentException('Invalid state');  
        }  
    }  
}  
  
$post = new Post();  
$post->updateStatus(\Post::POST_STATUS_PUBLISHED);
```

```
enum PostStatuses {  
    case DRAFT;  
    case PENDING;  
    case RETURNED;  
    case PUBLISHED;  
}
```

```
class Post {  
    public const POST_STATUS_DRAFT = 'draft';  
    public const POST_STATUS_PENDING = 'pending';  
    public const POST_STATUS_RETURNED = 'returned';  
    public const POST_STATUS_PUBLISHED = 'published';  
  
    public PostStatuses $status;  
  
    public function updateStatus(PostStatuses $status): void {  
        if ( $status !== static::POST_STATUS_DRAFT  
            && $status !== static::POST_STATUS_PENDING  
            && $status !== static::POST_STATUS_RETURNED  
            && $status !== static::POST_STATUS_PUBLISHED  
        ) {  
            throw new InvalidArgumentException('Invalid state');  
        }  
    }  
}  
  
$post = new Post();  
$post->updateStatus(\Post::POST_STATUS_PUBLISHED);
```

```
enum PostStatuses {  
    case DRAFT;  
    case PENDING;  
    case RETURNED;  
    case PUBLISHED;  
}
```

```
class Post {  
    public const POST_STATUS_DRAFT = 'draft';  
    public const POST_STATUS_PENDING = 'pending';  
    public const POST_STATUS_RETURNED = 'returned';  
    public const POST_STATUS_PUBLISHED = 'published';  
  
    public PostStatuses $status;  
  
    public function updateStatus(PostStatuses $status): void {  
        if ( $status !== static::POST_STATUS_DRAFT  
            && $status !== static::POST_STATUS_PENDING  
            && $status !== static::POST_STATUS_RETURNED  
            && $status !== static::POST_STATUS_PUBLISHED  
        ) {  
            throw new InvalidArgumentException('Invalid state');  
        }  
    }  
}  
  
$post = new Post();  
$post->updateStatus(\Post::POST_STATUS_PUBLISHED);
```

```
enum PostStatuses {
    case DRAFT;
    case PENDING;
    case RETURNED;
    case PUBLISHED;
}
```

```
class Post {
    public const POST_STATUS_DRAFT = 'draft';
    public const POST_STATUS_PENDING = 'pending';
    public const POST_STATUS_RETURNED = 'returned';
    public const POST_STATUS_PUBLISHED = 'published';

    public PostStatuses $status;

    public function updateStatus(PostStatuses $status): void {
        if ( $status !== static::POST_STATUS_DRAFT
            && $status !== static::POST_STATUS_PENDING
            && $status !== static::POST_STATUS_RETURNED
            && $status !== static::POST_STATUS_PUBLISHED
        ) {
            throw new InvalidArgumentException('Invalid state');
        }
    }
}

$post = new Post();
$post->updateStatus(\Post::POST_STATUS_PUBLISHED);
```

```
enum PostStatuses {  
    case DRAFT;  
    case PENDING;  
    case RETURNED;  
    case PUBLISHED;  
}
```

```
class Post {  
    public const POST_STATUS_DRAFT = 'draft';  
    public const POST_STATUS_PENDING = 'pending';  
    public const POST_STATUS_RETURNED = 'returned';  
    public const POST_STATUS_PUBLISHED = 'published';  
  
    public PostStatuses $status;  
  
    public function updateStatus(PostStatuses $status): void {  
        if ( $status !== static::POST_STATUS_DRAFT  
            && $status !== static::POST_STATUS_PENDING  
            && $status !== static::POST_STATUS_RETURNED  
            && $status !== static::POST_STATUS_PUBLISHED  
        ) {  
            throw new InvalidArgumentException('Invalid state');  
        }  
    }  
}  
  
$post = new Post();  
$post->updateStatus(\PostStatuses::PUBLISHED);
```

```
enum PostStatuses {  
    case DRAFT;  
    case PENDING;  
    case RETURNED;  
    case PUBLISHED;  
}
```

```
class Post {  
    public PostStatuses $status;  
  
    public function updateStatus(PostStatuses $status): void {  
    }  
}  
  
$post = new Post();  
$post->updateStatus(\PostStatuses::PUBLISHED);
```

```
enum PostStatuses {  
  case DRAFT;  
  case PENDING;  
  case RETURNED;  
  case PUBLISHED;  
}
```

```
function setIsSponsored(bool $sponsored): void {  
}  
  
function isSponsored(): bool {  
}  
  
setIsSponsored(true);  
setIsSponsored(false);
```

# Enums in PHP 8.1





# Unit Enums

```
enum PostStatuses {  
    case DRAFT;  
    case PENDING;  
    case RETURNED;  
    case PUBLISHED;  
}
```

# Unit Enums

```
enum PostStatuses implements UnitEnum {  
    case DRAFT;  
    case PENDING;  
    case RETURNED;  
    case PUBLISHED;  
}
```

# Unit Enums

```
enum PostStatuses implements UnitEnum {  
    case DRAFT;  
    case PENDING;  
    case RETURNED;  
    case PUBLISHED;  
}
```

```
interface UnitEnum {  
    public static function cases(): array;  
}
```

# Unit Enums

```
enum PostStatuses implements UnitEnum {  
    case DRAFT;  
    case PENDING;  
    case RETURNED;  
    case PUBLISHED;  
}
```

```
interface UnitEnum {  
    public static function cases(): array;  
}
```

```
echo PostStatuses::DRAFT->name;  
// "DRAFT"
```

# Backed Enums

Backed Enums extend Unit Enums

```
enum PostStatuses: string {  
    case DRAFT = 'draft';  
    case PENDING = 'pending';  
    case RETURNED = 'returned';  
    case PUBLISHED = 'published';  
}
```

# Backed Enums

Backed Enums extend Unit Enums

```
enum PostStatuses: string implements BackedEnum {  
    case DRAFT = 'draft';  
    case PENDING = 'pending';  
    case RETURNED = 'returned';  
    case PUBLISHED = 'published';  
}
```

# Backed Enums

Backed Enums extend Unit Enums

```
enum PostStatuses: string implements BackedEnum {  
    case DRAFT = 'draft';  
    case PENDING = 'pending';  
    case RETURNED = 'returned';  
    case PUBLISHED = 'published';  
}
```

```
interface BackedEnum extends UnitEnum {  
    public static function from(int|string $value): static;  
    public static function tryFrom(int|string $value): ?static;  
}
```

```
echo PostStatuses::DRAFT->name;  
// "DRAFT"
```

```
echo PostStatuses::DRAFT->value;  
// "draft"
```

# Enum Semantics





# Enum

Enumerated type that contains a fixed number of members.



# Enum

Enumerated type that contains a fixed number of members.

A type that is supported as parameter, return, and property type in PHP,  
and the type is enforced by PHP itself.

# Enum

Enumerated type that contains a fixed number of members.

All members are contained within a declared Enum.



# Enum

Enumerated type that contains a fixed number of members.

Members of an Enum is fixed at the declaration time.

An enumerated member is identical to the same member everywhere.

Enums must not contain state.

# Enumerated types

```
enum Suit {  
    case Spades;  
    case Hearts;  
    case Clubs;  
    case Diamonds;  
}  
  
function play_card(Suit $suit, string $card) {}  
  
function pick_a_suit(): Suit {  
    return Suit::Spades;  
}  
  
play_card(Suit::Spades, 'A');  
var_dump(pick_a_suit());  
// enum(Suit::Spades)
```

# Enumerated types

```
enum Suit {  
    case Spades;  
    case Hearts;  
    case Clubs;  
    case Diamonds;  
}
```

```
function play_card(Suit $suit, string $card) {}
```

```
function pick_a_suit(): Suit {  
    return Suit::Spades;  
}
```

```
play_card(Fruits::Apple);  
play_card(Languages::English);  
play_card('potato');
```

Fatal error: Uncaught TypeError: play\_card(): Argument #1 (\$suit) must be of type Suit, string given

# Closed Set

```
enum Suit {  
    case Spades;  
    case Hearts;  
    case Clubs;  
    case Diamonds;  
}
```

# Closed Set

```
namespace Foo\Bar;  
enum Suit {  
    case Spades;  
    case Hearts;  
    case Clubs;  
    case Diamonds;  
}
```



# Fixed Members

```
enum Suit {  
    case Spades;  
    case Hearts;  
    case Clubs;  
    case Diamonds;  
}
```

Suit::*Spades* === Suit::*Spades*



# Fixed Members

```
enum Suit {  
    case Spades;  
    case Hearts;  
    case Clubs;  
    case Diamonds;  
}
```

```
enum RussianSuit extends Suit {}
```

Parse error: syntax error, unexpected token "extends",  
expecting "{"

# Fixed Members

```
enum Suit {  
    case Spades;  
    case Hearts;  
    case Clubs;  
    case Diamonds;  
  
    private string $foo;  
}
```

Fatal error: Enums may not include properties

# Enums can have zero or more cases

```
enum ErrorStates {  
}
```

```
enum HTTPMethods {  
    case GET;  
    case POST;  
}
```

# Enums *may* have optional values

```
enum Suit: string {  
    case Clubs = '♣';  
    case Diamonds = '♦';  
    case Hearts = '♥';  
    case Spades = '♠';  
}
```

# Backed Enums *must* assign values for all cases

```
enum HTTPMethods: string {  
    case GET;  
    case POST;  
}
```

Fatal error: Case GET of backed enum HTTPMethods must have a value

# Enum cases and values *must* be unique

```
enum Test {  
    case FOO;  
    case FOO;  
}
```

Fatal error: Cannot redefine class constant Test::FOO

```
enum Test: string {  
    case FOO = 'baz';  
    case BAR = 'baz';  
}
```

Fatal error: Duplicate value in enum Test for cases FOO and BAR

# Class Semantics

- Supports namespaces
- Supports traits
- Supports autoloading
- Supports magic constants
- Supports instanceof
- **Supports methods**

```
namespace Foo\Bar;

enum PostStatuses: string implements EntityStatees {

    use TestTrait;

    case DRAFT = 'draft';
    case PENDING = 'pending';
    case RETURNED = 'returned';
    case PUBLISHED = 'published';

    public static function showOff(): void {
        echo __CLASS__ . static::class;
    }
}
```



# Usage Examples



```
enum PostStatuses: string {  
    case DRAFT = 'draft';  
    case PENDING = 'pending';  
    case RETURNED = 'returned';  
    case PUBLISHED = 'published';  
}
```

```
enum PostStatuses: string {  
    case DRAFT = 'draft';  
    case PENDING = 'pending';  
    case RETURNED = 'returned';  
    case PUBLISHED = 'published';  
}
```

```
class Post {  
    private int $id;  
    private string $title;  
    private PostStatuses $status;  
  
    public function __construct(  
        int $id,  
        string $title  
    ) {  
        // ...  
    }  
}
```

```
enum PostStatuses: string {  
    case DRAFT = 'draft';  
    case PENDING = 'pending';  
    case RETURNED = 'returned';  
    case PUBLISHED = 'published';  
}
```

```
class Post {  
    private int $id;  
    private string $title;  
    private PostStatuses $status;  
  
    public function __construct(  
        int $id,  
        string $title  
    ) {  
        // ...  
    }  
}
```

```
enum PostStatuses: string {  
    case DRAFT = 'draft';  
    case PENDING = 'pending';  
    case RETURNED = 'returned';  
    case PUBLISHED = 'published';  
}
```

```
class Post {  
    private int $id;  
    private string $title;  
    private PostStatuses $status;  
  
    public function __construct(  
        int $id,  
        string $title  
    ) {  
        // ...  
    }  
  
    public function updateStatus(PostStatuses $status): void {  
        $this->status = $status;  
    }  
  
    public function getStatus(): PostStatuses {  
        return $this->status;  
    }  
}
```

```
enum PostStatuses: string {  
    case DRAFT = 'draft';  
    case PENDING = 'pending';  
    case RETURNED = 'returned';  
    case PUBLISHED = 'published';  
}
```

```
class Post {  
    private int $id;  
    private string $title;  
    private PostStatuses $status;  
  
    public function __construct(  
        int $id,  
        string $title  
    ) {  
        // ...  
    }  
  
    public function updateStatus(PostStatuses $status): void {  
        $this->status = $status;  
    }  
  
    public function getStatus(): PostStatuses {  
        return $this->status;  
    }  
}
```

```
$stmt = $pdo->prepare("  
    SELECT *  
    FROM posts  
    WHERE post_status=?");  
$stmt->execute([  
    PostStatuses::PUBLISHED->value  
]);  
$post = $stmt->fetch();
```

```
enum PostStatuses: string {
    case DRAFT = 'draft';
    case PENDING = 'pending';
    case RETURNED = 'returned';
    case PUBLISHED = 'published';
}
```

```
class Post {
    private int $id;
    private string $title;
    private PostStatuses $status;

    public function __construct(
        int $id,
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    private PostStatuses $status;

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        int $id,
        string $title
    ) {
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    public function updateStatus(PostStatuses $status): void {
        $this->status = $status;
    }

    public function getStatus(): PostStatuses {
        return $this->status;
    }
}
```

```
$sql = "
    INSERT INTO
        posts (id, title, post_status)
    VALUES
        (:id, :title, :post_status)";
$stmt= $pdo->prepare($sql);
$stmt->execute([
    'id' => $post->getId(),
    'title' => $post->getTitle(),
    'post_status' => $post->getStatus()->value,
]);
```



```
enum PostStatuses: string {
    case DRAFT = 'draft';
    case PENDING = 'pending';
    case RETURNED = 'returned';
    case PUBLISHED = 'published';
}
```

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        // ...
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class Post {
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    public function __construct(
        int $id,
        string $title
    ) {
        // ...
    }

    public function updateStatus(PostStatuses $status): void {
        $this->status = $status;
    }

    public function getStatus(): PostStatuses {
        return $this->status;
    }
}
```

```
$result = [
    'id' => 42,
    'title' => 'PHP Enums',
    'post_status' => 'published',
];
```

```
$post = new Post(
    $result['id'],
    $result['title']
);
```

```
$post->updateStatus(
    PostStatuses::from($result['post_status'])
);
```

```
enum PostStatuses: string {
    case DRAFT = 'draft';
    case PENDING = 'pending';
    case RETURNED = 'returned';
    case PUBLISHED = 'published';
}
```

```
class Post {
    private int $id;
    private string $title;
    private PostStatuses $status;

    public function __construct(
        int $id,
        string $title
    ) {
        // ...
    }

    public function updateStatus(PostStatuses $status): void {
        $this->status = $status;
    }

    public function getStatus(): PostStatuses {
        return $this->status;
    }
}
```

```
$result = [
    'id' => 42,
    'title' => 'PHP Enums',
    'post_status' => 'published',
];
```

```
$post = new Post(
    $result['id'],
    $result['title']
);
```

```
$post->updateStatus(
    PostStatuses::from($result['post_status'])
);
```

# Trying out Enums today



# Try it online with [3v4l.org](https://3v4l.org)

3v4l.org run code in 300+ PHP versions simultaneously [sponsor](#) | [bughunt](#) | [about](#)

Untitled

```
1 <?php
2
3 enum PostStatuses {
4     case DRAFT;
5     case PENDING;
6     case RETURNED;
7     case PUBLISHED;
8 }
9
10 echo PostStatuses::DRAFT->name;
```

eol versions

[eval\(\);](#) or quick preview in [git.master](#)

Preview

Output for git.master | released 2021-04-22 | took 20 ms, 16.84 MiB

DRAFT

# Nightly Docker Images

```
docker pull phpdaily/php:8.1-dev
```



# Self-compile PHP from source

```
$ git clone git@github.com:php/php-src.git
$ ./buildconf
$ ./configure
$ make -j$(nproc)
$ ./sapi/cli/php -a
```

```
ayesh@Ayesh-Laptop:/work/php-src$ ./sapi/cli/php -a
Interactive shell

php > var_dump(function_exists('enum_exists'));
bool(true)
php >
```

# Backwards Compatibility





# Enums is a new syntax

Enums is a new syntax introduced in PHP 8.1, and not supported in older PHP versions.

Parse error: syntax error, unexpected identifier "PostStatuses"

# User-land PHP implementations

<https://github.com/myclabs/php-enum>

```
use MyCLabs\Enum\Enum;

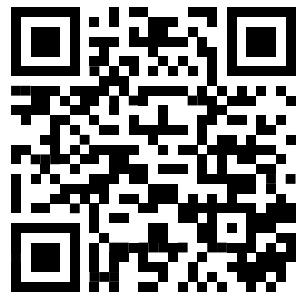
class PostStatuses extends Enum {
    private const DRAFT = 'draft';
    private const PENDING = 'pending';
    private const RETURNED = 'returned';
    private const PUBLISHED = 'published';
}
```

# Further Resources

- <https://php.watch/versions/8.1/enums>
- <https://php.watch/versions/8.1>
- <https://wiki.php.net/rfc/enumerations>
- <https://phpinternals.news/73>
- <https://github.com/php/php-src/pull/6489/>
- <https://externals.io/message/112626>
- <https://github.com/phpdaily/php>
- <https://3v4l.org/>

# Questions?

No question is too small.



**@Ayeshlive** [ayesh@php.watch](mailto:ayesh@php.watch)

<https://aye.sh/talk/midwest-php-2021-php-enums>

arigatô paldies dziękuję Ďakujem tak  
diolch dankie děkuji mahalo kop khun  
cảm ơn bạn хвала shukran köszönöm  
a dank gràcies ngiyabonga tänan Баярлалаа dhanyavād  
Дякую ευχαριστώ **THANK YOU** Благодарам  
спасибо takk благодаря  
grazie Mh'gōi Dank u Благодаря ти gracias  
mulțumesc takk аčiū nandri הודת.  
danke faleminderit Xièxiè  
teşekkür ederim choukrane obrigado kiitos  
ՀնրհաԿալըԼթյոԼս terima kasih hvala grazzi

# PHP 8.1 Enums



Ayesh Karunaratne | <https://aye.sh/talk/midwest-php-2021-php-enums>

